

HELP TOOTHBRUSH FAIRY GET RID OF GERMS IN THE MOUTH



START DAY 1

DAY 2

DAY 3

DAY 4

DAY 5

DAY 6

DAY 7

DAY 8

DAY 9

DAY 10

DAY 11

DAY 12

DAY 13

END DAY 14

WELCOME!
LET'S KEEP GOING TO MAKE THESE TEETH CLEAN AND SPARKLY!

GOOD JOB!
JUST A FEW MORE BAD GERMS TO DESTROY!

ALMOST THERE...
YOU'RE GOOD AT THIS! DON'T GIVE UP, THE GERMS ARE NEARLY GONE.

MISSION COMPLETED!
ALL THE GERMS ARE GONE!

HOW TO USE

Give your child a mission to sleep for! Let them place a sticker over each day, after they have gotten enough sleep or have done a good job preparing for bed. Once all 14 days are filled, the mission is complete! You can then choose to reward your child with a healthy treat, a day at the playground, or even hugs and kisses. Tip: Reprint this chart and start again!

CAPTAIN SLEEP'S
REWARDS
CHART

HELP TEDDY THE BEAR FIND HIS MAGIC PYJAMAS



MISSION COMPLETED!
TEDDY THE BEAR FOUND HIS MAGIC PYJAMAS!



GOOD JOB!
HMM... WE MUST BE GETTING CLOSER.



KEEP GOING!
IT MUST BE IN TEDDY'S ROOM.
LET'S HEAD UPSTAIRS!

WELCOME!
WHERE DO YOU THINK
TEDDY'S MAGIC PYJAMAS ARE?

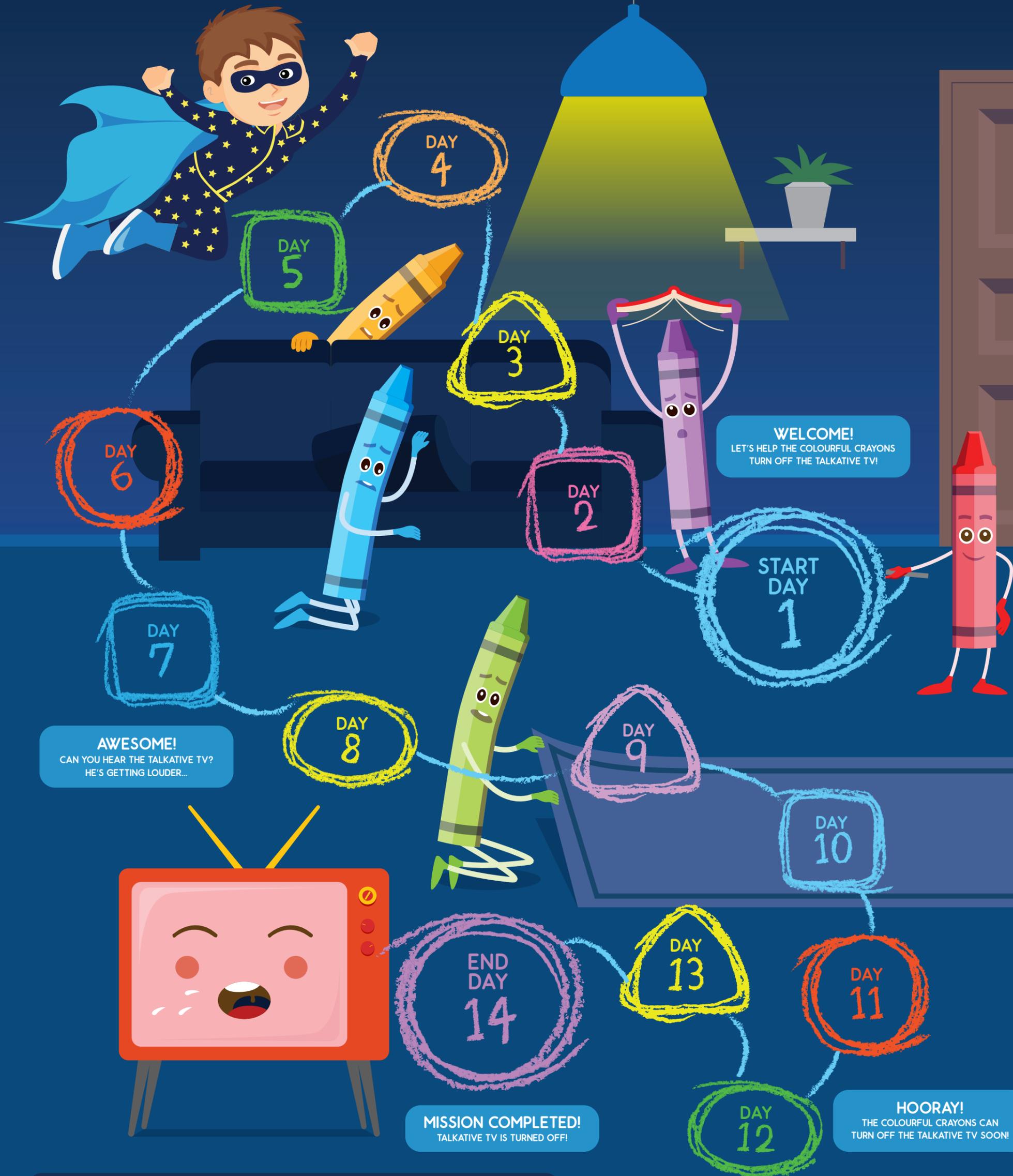


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CAPTAIN SLEEP'S
REWARDS
CHART

HELP COLOURFUL CRAYONS TURN OFF TALKATIVE TV AT NIGHT!



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CAPTAIN SLEEP'S
REWARDS
CHART

HELP SINGING BIRD SWITCH OFF THE PLAYFUL PHONE BEFORE BED!



MISSION COMPLETED!
PLAYFUL PHONE IS SWITCHED OFF!

END
DAY 14

DAY 13

HOORAY!
WE MADE IT TO THE TOP OF THE TREE!
GET READY TO TURN HIM OFF.

DAY 12

DAY 10

DAY 9

DAY 11

DAY 8

KEEP GOING!
NEARLY THERE.
JUST A FEW BRANCHES MORE!

DAY 7

DAY 5

DAY 6

DAY 4

START
DAY 1

WELCOME!
PLAYFUL PHONE HAS BEEN
KEEPING THE SINGING BIRD AWAKE.
LET'S STOP HIM!

DAY 3

DAY 2



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CAPTAIN SLEEP'S
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CHART